

RWS CONCERT ORCHESTRA SERIES

CONDUCTOR SCORE
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Heroes Arise

Steve Parsons

CONCERT ORCHESTRA SERIES

RWS MUSIC
COMPANY

Heroes Arise

Steven Parsons

INSTRUMENTATION

Conductor Score	1	Mallet Percussion: Crotales, Bells, Chimes	3
Flute 1	1	Timpani	1
Flute 2	1	Percussion 1: Bass Drum (Gran Cassa), Snare Drum	2
Oboe	1	Percussion 2: Bell Tree, Mark Tree, Suspended Cymbal, Tam-tam, Triangle	1
B♭ Clarinet 1	1	Violin I	8
B♭ Clarinet 2	1	Violin II	8
Bassoon	1	Viola	5
F Horn 1	2	Cello	5
F Horn 2	2	Double Bass	5
B♭ Trumpet 1	1	Piano	1
B♭ Trumpet 2-3	2		
Trombone 1	1		
Trombone 2	1		
Tuba	1		

PROGRAM NOTE

As a society we are obsessed with heroes. From the comic book superheroes of the silver screen to real life heroic figures, we love cheering on those who accomplish great victories. We celebrate these triumphs as if they were our own. The composer writes, "*Heroes Arise* was written to commemorate my love of DC Comics' larger than life characters, but also to encourage those among us who might otherwise lurk unnoticed in the shadows to step forward into the light. In troubled times throughout history, the most unassuming people have been the ones to 'carry the day' for our communities and the world."

NOTES TO CONDUCTOR

Like a modern film score, this piece contains ostinato patterns driving the action. It's important to follow the dynamic contours marked in the score. There must be a sense of movement and intensity with these ostinatos, as well as a constant building of anticipation. Similarly, the notated tempo should be on the slow side of performance tempo choices...slightly faster (without rushing) is much more desirable for momentum than too slow!

The horn section is heavily featured throughout the piece. If you miraculously have additional players, I'd recommend two or three on a part for that full cinematic sound. Depending on the size of your ensemble, the other brass and winds could be doubled as well. However, please ensure the doubling doesn't overpower your string section. Choose wisely!

I wish you and the orchestra the best for an exciting performance!



ABOUT THE COMPOSER



Steve Parsons is an award-winning composer, orchestrator and music director. Among his many composing credits are: *Even Song* (for Choir and Orchestra), *Distant Thunder*, *Seascapes*, *Frankenstein: The Puppet Opera* (Translations Art Gallery), *Visions* (an oratorio), *College Slam* (video game *Akkalim*), and numerous commissions for symphony orchestra, wind ensemble, concert band and choral ensembles.

An experienced arranger for marching bands and show choirs throughout the United States and Canada, many of his original works and arrangements have been featured in state contest lists and national championship performances. His music has been prominently recognized through several Outstanding Music awards at Bands of America finals.

His musical adaptation of *A Christmas Carol* is published by Steele Spring Stage Rights in Los Angeles and has enjoyed performances at The Players Guild Theatre (15 seasons,) New York (Off-Off Broadway,) Los Angeles, and Vietnam (The International Choir and Orchestra of Ho Chi Minh City.) As an orchestrator, he has arranged the Grateful Dead musical *Cumberland Blues* (NYMF, NY,) *Life Could Be A Dream* (Additional vocal arrangements/orchestrations, LA,) *It's A Wonderful Life* (Regional,) and *Footloose* (Additional vocal arrangements/orchestrations, Rodgers & Hammerstein Library.) Other credits include: *Nunsense and Nunsense A-Men!* (music preparation, NY,) *The Tick* (member of the "Tickestra," FOX,) and *Defying Gravity: The Creative Career of Stephen Schwartz* (consultant and contributor, Applause Books.) Mr. Parsons holds both Bachelor of Music and Master of Arts degrees in composition from Kent State University.



HEROES ARISE

Conductor Score
RWS-2395-00

Steve Parsons (ASCAP)

Heroic, but brooding ♩ = 132

Flute 1

Flute 2

Oboe

B♭ Clarinet 1

B♭ Clarinet 2

Bassoon

Heroic, but brooding ♩ = 132

F Horn 1

F Horn 2

B♭ Trumpet 1

B♭ Trumpet 2-3

Trombone 1

Trombone 2

Tuba

Mallet Percussion
Crotales (or Bells)
Chimes

Timpani
C, D

Percussion 1
Bass Drum (Gran Cassa)
Snare Drum

Percussion 2
Bell Tree
Mark Tree
Suspended Cymbal
Tam-tam
Triangle

Heroic, but brooding ♩ = 132

Violin I

Violin II

Viola

Cello

Double Bass

Piano

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13

Fl. 1

Fl. 2

Ob.

Clar. 1

Clar. 2

Bsn.

F Hn. 1

F Hn. 2

Trpt. 1

Trpt. 2-3

Tbn. 1

Tbn. 2

Tuba

Mlt.

Timp.

Perc. 1

Perc. 2

Vln. I

Vln. II

Vla.

Vc.

D.B.

Pno.

Mark Tree

Sus. Cym.

pizz.

arco

(V)

13

9 10 11 12 13 14

Fl. 1

Fl. 2

Ob.

Clar. 1

Clar. 2

Bsn.

F Hn. 1

F Hn. 2

Trpt. 1

Trpt. 2-3

Tbn. 1

Tbn. 2

Tuba

Mlt.

Timp.

Perc. 1

Perc. 2

Vln. I

Vln. II

Vla.

Vc.

D.B.

Pno.

This image shows a page of a musical score, likely for a symphony, featuring staves for various instruments. The instruments listed on the left include Fl. 1, Fl. 2, Ob., Clar. 1, Clar. 2, Bsn., F. Hn. 1, F. Hn. 2, Trpt. 1, Trpt. 2-3, Tbn. 1, Tbn. 2, Tuba, Mlt., Timp., Perc. 1, Perc. 2, Vln. I, Vln. II, Vla., Vc., D.B., and Pno. The score includes dynamic markings such as *f*, *mf*, and *mp*, and a large red watermark reading "Preview Only Requires Purchase". The page number 29 is visible in the top right corner.

Fl. 1

Fl. 2

Ob.

Clar. 1

Clar. 2

Bsn.

F Hn. 1

F Hn. 2

Trpt. 1

Trpt. 2-3

Tbn. 1

Tbn. 2

Tuba

Mlt.

Timp.

Perc. 1

Perc. 2

Vln. I

Vln. II

Vla.

Vc.

D.B.

Pno.

33 34 35 36 37 38

Fl. 1

Fl. 2

Ob.

Clar. 1

Clar. 2

Bsn.

F Hn. 1

F Hn. 2

Trpt. 1

Trpt. 2-3

Tbn. 1

Tbn. 2

Tuba

Mlt.

Timp.

Perc. 1

Perc. 2

Vln. I

Vln. II

Vla.

Vc.

D.B.

Pno.

39 40 41 42 43 44

fp

mf

Tam-tam

45

Fl. 1 *ff* *mp* *f*

Fl. 2 *ff* *mp* *f*

Ob. *ff* *mp* *f*

Clar. 1

Clar. 2

Bsn. *f*

45

F Hn. 1 *f*

F Hn. 2 *f*

Trpt. 1 *ff* *mp* *f*

Trpt. 2-3 *ff* *mp* *f*

Tbn. 1 *mf* *f* *mf*

Tbn. 2 *mf* *f* *mf*

Tuba *ff* *f*

Mlt. *ff* *mp* *f*

Timp. *mp*

Perc. 1

Perc. 2 *ff* *mf* *f* *Sus. Cym.*

45

Vln. I *ff* *mp* *f*

Vln. II *ff* *mp* *f*

Vla. *ff* *mp* *f*

Vc. *f*

D.B. *ff* *f*

Pno. *ff* *mp* *f*

53

Fl. 1 *mf* *mf* *f* *fp* *mf*

Fl. 2 *mf* *mf* *f* *fp* *mf*

Ob. *mf* *mf* *f* *fp* *mf*

Clar. 1 *mf* *f* *fp* *mf*

Clar. 2 *fp* *fp* *mf*

Bsn. *f* *fp* *fp* *mf*

53

F Hn. 1 *fp* *f* *fp*

F Hn. 2 *fp* *f* *fp*

Trpt. 1 *mf*

Trpt. 2-3 *mf*

Tbn. 1 *f* *fp* *fp*

Tbn. 2 *f* *fp* *fp*

Tuba *f* *fp* *fp* *mf*

Mlt. *mf* Chimes *mf*

Timp. *f* *fp* *fp*

Perc. 1 *fp* *f* *mf*

Perc. 2 *mf* *f* *mf* B.D. (Grm cassette) Tam-tam Sus. Cym.

53

Vln. I *mf* *f*

Vln. II *mf* *f*

Vla. *mf* *f*

Vc. *f* (V) *fp* *mf*

D.B. *f* (V) *fp* *mf*

Pno. *mf* *mf*

51 52 53 54 55 56

FL 1

FL 2

Ob.

Clar. 1

Clar. 2

Bsn.

F Hn. 1

F Hn. 2

Trpt. 1

Trpt. 2-3

Tbn. 1

Tbn. 2

Tuba

Mlt.

Timp.

Perc. 1

Perc. 2

Vln. I

Vln. II

Vla.

Vc.

D.B.

Pno.

57

58

59

60

61

62

Legal Use Requires Purchase

Fl. 1

Fl. 2

Ob.

Clar. 1

Clar. 2

Bsn.

F Hn. 1

F Hn. 2

Trpt. 1

Trpt. 2-3

Tbn. 1

Tbn. 2

Tuba

Mlt.

Timp.

Perc. 1

Perc. 2

Vln. I

Vln. II

Vla.

Vc.

D.B.

Pno.

63

64

65

66

67

68

69 A Tempo

Fl. 1 *f*

Fl. 2 *f*

Ob. *f*

Clar. 1 *f*

Clar. 2 *f*

Bsn. *mp* *mf* *mp* *fp*

69 A Tempo

F Hn. 1 *f*

F Hn. 2 *f*

Trpt. 1 *f*

Trpt. 2-3 *f*

Tbn. 1

Tbn. 2 *fp*

Tuba *fp*

Mlt. *f*

Timp. *fp*

Perc. 1 *f* *fp*

Perc. 2 *f* *mf*

69 A Tempo

Vin. I *f* *ff* *mf* *f* *mf* *f*

Vin. II *f* *ff* *mf* *f* *mf* *f*

Vla. *f* *mf* *f* *mf* *f*

Vc. *pizz.* *mp* *mf* *mp* *fp* (V)

D.B. *pizz.* *mp* *mf* *mp* *fp* (V)

Pno. *f*

75

Fl. 1 *f*

Fl. 2 *f*

Ob. *f*

Clar. 1 *f*

Clar. 2 *f*

Bsn. *f*

75

F Hn. 1 *f*

F Hn. 2 *f*

Trpt. 1 *f*

Trpt. 2-3 *f*

Tbn. 1 *f*

Tbn. 2 *f*

Tuba *f*

Mlt. *f*

Timp. *f*

Perc. 1 *f*

Perc. 2 *f*

75

Vln. I *mf* *f* *mf* *f* *mf* *f*

Vln. II *mf* *f* *mf* *f* *mf* *f*

Vla. *mf* *f* *mf* *f* *mf* *f*

Vc. *f*

D.B. *f*

Pno. *f*

Fl. 1

Fl. 2

Ob.

Clar. 1

Clar. 2

Bsn.

F Hn. 1

F Hn. 2

Trpt. 1

Trpt. 2-3

Tbn. 1

Tbn. 2

Tuba

Mlt.

Timp.

Perc. 1

Perc. 2

Vln. I

Vln. II

Vla.

Vc.

D.B.

Pno.

G.P.

mf

f

fp

choke

87 88 89 90 91 92 93

94

94

94

Fl. 1 *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Fl. 2 *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Ob. *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Clar. 1 *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Clar. 2 *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Bsn. *mp* *mf* *mp* *fp* *mp* *mf* *mp*

F Hn. 1

F Hn. 2

Trpt. 1 *mf*

Trpt. 2-3 *mf*

Tbn. 1 *mf*

Tbn. 2 *fp*

Tuba *fp*

Mlt. *Bells* *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Timp. *fp*

Perc. 1

Perc. 2

Vln. I *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Vln. II *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Vla. *mp* *mf* *mp* *mf* *mp* *mf* *mp*

Vc. *mp* *mf* *mp* *fp* *mp* *mf* *mp*

D.B. *mp* *mf* *mp* *fp* *mp* *mf* *mp*

Pno.

102 103 104 105 106 107 108

Fl. 1 *mf* *mp* *mf* *mp* *mf* *rit.*

Fl. 2 *mf* *mp* *mf* *mp* *mf*

Ob. *mf* *mp* *mf* *mp* *mf*

Clar. 1 *mf* *mp* *mf* *mp* *mf*

Clar. 2 *mp*

Bsn. *fp* *mp* *dim.* *p*

F Hn. 1 *mp* *rit.*

F Hn. 2

Trpt. 1 *mp*

Trpt. 2-3 *mp* *mp*

Tbn. 1 *mp*

Tbn. 2

Tuba

Mlt. *mf* *mp* Chimes *mp*

Timp. *fp* *mp* *dim.* *p*

Perc. 1

Perc. 2 Bell Tree *p*

Vln. I *mf* *mp* *mf* *mp* *mf* *rit.*

Vln. II *mf* *mp* *mf* *mp* *mf*

Vla. *mf* *mp* *mf* *mp* *mf*

Vc. *arco* *fp* *mp* *dim.* *p*

D.B. *arco* *fp* *mp* *dim.* *p*

Pno.

109 110 111 112 113 114 115