

SUITE FOR PERCUSSION

by ACTON OSTLING

(Intermediate)
Conductor Score

Small Snare Drum, Snare Drum Sticks, Triangle, Street Drum
Small Woodblock, Suspended Cymbal (medium), Bass Drum
Large Woodblock, Suspended Cymbal (large), Timpani
Temple Blocks (3), Bells

Suite For Percussion

PERCUSSION ENSEMBLE

Score

ACTON OSTLING

This suite is scored for four players, each performing (at different times) on three different instruments. Arrange a trap table so that players can easily get their various instruments. Play all or any parts of the suite as desired. Shift and reassign players according to abilities.

If any instruments are not available, director should improvise substitutions of similar timbre. For instance, an extra bass drum, or tom-toms, can be substituted for timpani; cigar boxes can be used for woodblocks or temple blocks. Such substitutions are not perfect but do make it possible to perform the ensemble.

Follow instructions on individual parts; work for precision and balance.

1. March For Membranes

Tempo di Marcia (♩=120)

I
Small Snare Drum

II
Street Drum
(or larger Sn. Drum)

III
Bass Drum

IV
Timpani

Score for 1. March For Membranes, featuring four parts (I, II, III, IV) and a section marked [A].

Part I (Small Snare Drum) and Part II (Street Drum) play a rhythmic pattern of eighth and sixteenth notes, marked *f* and *fz*. Part III (Bass Drum) plays a pattern of eighth notes, marked *f* and *fz*. Part IV (Timpani) plays a pattern of eighth notes, marked *f* and *fz*.

Section [A] begins with a *Rim shot* (marked with a circled cross symbol) on the Small Snare Drum and Street Drum. The parts continue with a crescendo (*cresc.*) and a *Rim shot* on the Small Snare Drum and Street Drum. The parts conclude with a *cresc.* and a *Rim shot* on the Small Snare Drum and Street Drum.

© Hold left stick with tip at center of drum head and shaft resting on rim. Strike sharply with right stick, just below left hand grip.

B

Section B consists of four measures. The first measure has a forte (*f*) dynamic. The second measure has a mezzo-forte (*mf*) dynamic. The third measure has a mezzo-forte (*mf*) dynamic and includes the instruction "(Snares off)". The fourth measure has a forte (*f*) dynamic and includes the instruction "Damp left head with left hand". The score is written for five staves, with various rhythmic patterns and dynamics indicated.

C

Section C consists of four measures. The first measure has a mezzo-forte (*mf*) dynamic and includes the instruction "(Let vibrate)". The second measure has a forte (*f*) dynamic and includes the instruction "Damp". The third measure has a forte (*f*) dynamic and includes the instruction "(Snares on)". The fourth measure has a forte (*f*) dynamic and includes the instruction "(Vibrate)". The score is written for five staves, with various rhythmic patterns and dynamics indicated.

D

Section D consists of four measures. The first measure has a forte (*f*) dynamic and includes the instruction "Rim shot". The second measure has a mezzo-forte (*mf*) dynamic and includes the instruction "Rim shot". The third measure has a mezzo-forte (*mf*) dynamic. The fourth measure has a mezzo-forte (*mf*) dynamic. The score is written for five staves, with various rhythmic patterns and dynamics indicated.

Score for Snare Drum and Woodblocks (Measures 1-4).

Measures 1-4 are marked with a box containing the letter **E**.

Measure 1: (Snares off) *mf* (Damp) *f* (Vibrate) *mf* (Damp) *f*

Measure 2: *f* (Snares on) *f* (Vibrate) *f*

Measure 3: *f* (Snares on) *f* (Vibrate) *f*

Measure 4: *f* (Snares on) *f* (Vibrate) *f*

Score for Snare Drum and Woodblocks (Measures 5-8).

Measures 5-8 are marked with a box containing the letter **F**.

Measure 5: *ffz* *f* *ffz* *f* *ffz* *f* *ffz* *f*

Measure 6: *ffz* *f* *ffz* *f* *ffz* *f* *ffz* *f*

Measure 7: *ffz* *f* *ffz* *f* *ffz* *f* *ffz* *f*

Measure 8: *ffz* *f* *ffz* *f* *ffz* *f* *ffz* *f*

2. Dance O' Woods

Waltz tempo ($\text{♩} = 72$)

I
Snare Drum Sticks

II
Small Woodblock

III
Large Woodblock

IV
Temple Blocks
(3 sizes)

Score for Snare Drum and Woodblocks (Measures 9-12).

Measures 9-12 are marked with a box containing the letter **G**.

Measure 9: *mf* To obtain a resonant tone, hold left stick in the cupped left hand and strike with the right stick - in the manner in which Claves are played.

Measure 10: *mf* Play with Bells mallet

Measure 11: *mf* Play with S.D. sticks

Measure 12: *mf*

A

System A, measures 1-6. The score is written for five staves in bass clef. The music features a mix of eighth and sixteenth notes, with some measures containing rests. A large red watermark "Preview Only" is overlaid diagonally across the system.

1.

no repeat

System 1, measures 7-12. This system includes the first ending. Measures 7-10 are marked with "cresc." (crescendo). Measures 11 and 12 are marked with "no repeat". The notation includes various note values and rests. A large red watermark "Preview Only" is overlaid diagonally across the system.

2.

B

System 2, measures 13-18. This system includes the second ending. Measures 13-15 are marked with "cresc." (crescendo). Measures 16 and 17 are marked with "f" (forte). Measure 18 is marked with "p" (piano). The system concludes with a "Fine" marking and a "p" (piano) dynamic. A large red watermark "Preview Only" is overlaid diagonally across the system.

D. C. take 2nd ending

3. Metallics

Allegro (♩=128)

In a light manner

I
Triangle

II
Suspended Cymbal
(medium size)

III
Suspended Cymbal
(large size)

IV
Bells

Strike dome of Cymbal lightly with a metal triangle beater, or large nail

Strike edge of Cymbal lightly with a metal triangle beater, or large nail

simile

A

B

Drag

mf

Drag metal beater across surface from dome to edge

mf

C

mf

At edge

p

At dome

p

At edge

p

p

p

p dome

p edge

p

roll

mf

mf

mf

mf

4. Finale

Bright tempo ($\text{♩} = 140$)

I
Triangle
Snare Drum Sticks
Small Snare Drum

II
Suspended Cym. (med.)
Small Woodblock
Street Drum

III
Suspended Cym. (lrge)
Large Woodblock
Bass Drum

IV
Bells (regular notation)
Temple Blocks (2)
Timpani

S.D.

mf

S.D.

mf

B.D.

mf

Bells

mf

Score

A stick on the near edge at center
beats rim of drum head of head

(as before)

mf (To Wood block-quickly) *f* Strike with tip of S.D. stick Wood block *mf* (To Cymbal) *f* Strike at dome with S.D. stick Cym.

(To Woodblock-quickly) *mf* Strike with butt end of S.D. stick Wood block (To Cymbal) *mf* Strike at edge with S.D. stick Cym.

(To Temple blocks-quickly) *mf* Temple blocks (To Bells) *mf* Bells

B

mf *f* *f*

(To Drum) Drum

(To Drum) Drum

mf *f*

(To Timpani) Timp. (To Bells)

(To Triangle)

ff

(To Cymbal)

ff

(To Cymbal)

ff

Bells

f

mf

Triangle

p

At Dome

Cym.

p

Lightly-use 2 S.D. sticks; strike as indicated

p edge dome etc.

Score

Score system 1 (Measures 1-6):

- Measure 1: (To Drum)
- Measure 2: Rim shots (*p*)
- Measure 3: Wood block (*p*)
- Measure 4: (To Drum)
- Measure 5: near edge of drum head (*p*)
- Measure 6: center of drum head (*p*)

Other staves include: (To Woodblock), (Same), and (To Drum).

Score system 2 (Measures 7-12):

- Measure 7: Center (*f*)
- Measure 8: *f*
- Measure 9: *f* near center of drum head, near edge of drum head
- Measure 10: (To Wood block)
- Measure 11: (To Cymbal)
- Measure 12: (To Bells)

Other staves include: (To Timpani), Timp., and (To Bells).

Score system 3 (Measures 13-18):

- Measure 13: Rim shot (To Triangle) (*f*)
- Measure 14: Triangle (To Drum) (*f*)
- Measure 15: (Drum) (*ffz*)
- Measure 16: Cymbal (To Wood block) (*f*)
- Measure 17: Wood block (To Drum) (*f*)
- Measure 18: (Drum) (*ffz*)

Other staves include: Wood block (To Cymbal), Cym. (To Drum), Bells (To Temple block), Temple block (To Timpani), and Timp. (*ffz*).

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