Reading Music

You should know these things before we start to play.

- **STAFF**: 5 lines and 4 spaces
- **CLEF SIGN (Bass)**
- **BAR**: Divides the staff into measures
- **MEASURE**: Space between two bars
- **DOUBLE BAR**: Marks the end of a section

- **WHOLE NOTE**: Play 4 Counts
- **WHOLE REST**: Rest 4 Counts
- **QUARTER NOTE**: 1 Count
- **QUARTER REST**: 1 Count
- **TIME SIGNATURE**: 4 Counts in each measure

**DRUM COUNTING NOTE**: On longer notes such as the whole note (○) and half note (◇), the drummers strike only the beginning of the note and then count out the rest of the Counts. Other instruments hold a tone by continuing to blow. The Drums have no way of sustaining a tone until they learn how to Roll.

**Items in these ovals are NEW, or used for the first time.**

**Let’s Play**

**Who’s the Champ?**

Play as is, then pick Soloist and play Solo, Class as indicated.

- Practice all R (Right), then all L (Left).

**PROPER PLAYING POSITION IS MOST IMPORTANT**

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F.D.L.19
Take Your Turn

Quarter Notes and Rests
(New for Wind Instruments)

In this book there will be many times when two lines can be played together. This will be indicated by a broken vertical line joining them. Always learn each line separately first. The class should then be divided and the lines played together.

Practice starting all lines with LEFT stick as well as RIGHT stick.

Always look ahead, be ready for the NEXT note.

CORRECT POSITION of sticks on the Drum

Extra (Snare Drum)

Check hand and wrist position constantly.

Work for a relaxed stroke and keep strokes perfectly EVEN.