

1. Frequently Asked Questions

Is regional exclusivity included with *F.I.R.E. Series* shows?

We do not offer regional exclusivity protection with the *F.I.R.E. Series*.

Do Alfred Music and Fannin Music provide customization services related to the *F.I.R.E. Series*?

No, all customization of a *F.I.R.E. Series* show is the purchaser's responsibility. Permission to arrange is included with purchase. You may edit any component of your purchase.

Can I alter or modify the music to fit the needs of my band?

Yes! We encourage you to make any changes necessary to help your students be successful.

A few sections of the show I purchased might be difficult for my band. Are there suggested edits and cues?

Yes! This instruction manual includes suggested changes to simplify some of the more challenging passages. There is also extensive cross-cueing throughout the score and the inclusion of optional lower parts for added flexibility.

I have a very small wind section. Will the *F.I.R.E. Series* work for my band?

Yes! The sample recordings are played by nine players: flute, clarinet, alto sax, mellophone, two trumpets, two trombones, and a tuba. The flex scoring options provide excellent opportunities for any instrumentation to work.

I do not have a pit. Will the *F.I.R.E. Series* work for my band?

Yes! We have designed the *F.I.R.E. Series* in such a way that it will work with **no** mallet players at all. The *F.I.R.E. Series* is also designed for bands with a full complement of pit performers and everything in between.

I have a very small percussion section. Will the *F.I.R.E. Series* work for my band?

Yes! We have designed the *F.I.R.E. Series* in such a way that it will work with just a snare and a single bass drum. The *F.I.R.E. Series* is also designed for bands with full drum lines and everything in between. There are also simpler and more advanced options for snare, tenors, and mallets. All parts will fit together and be a perfect fit for groups with students at different stages of development. We have even provided an optional drum set part.

Do I need to use sound effects (FX)?

No! The shows sound great without sound effects. Sound effects (FX) are optional. If you dislike one sound effect, leave it out.

I do not like narration in band shows. Do I have to use them with *F.I.R.E. Series* shows?

No! The shows sound great without narration. Narration is entirely optional. It is also easily scaled back by omitting some narration if you want to try it. A script is provided to use a live narrator. We have provided a female and male narrator option in each show.

Can I video record and post performance videos online, on social media, or on YouTube?

Yes! All permissions needed are included with the purchase of the show.

Does the cost of the show include flags and guard costumes?

No, however, we do provide guidance and suggestions for these items. The Band Shoppe has multiple flag designs and costumes available for purchase for the *F.I.R.E. Series* shows. Ordering information is included in this manual.

Does the cost of the show include props?

No, but we do include artwork for backdrops and front screens. You can work with any vendor and share the art we provide. We also have included instructions and guidance on how to use the props.

I don't want to use props; will the show still work?

Absolutely! The visual design is very flexible and does not require any props.

Can I make band shirts and other swag with the show logo?

Yes! We provide the vector file (art logo) for your local vendor to create shirts or any other item you wish to have.

Can I change the name of the show?

Sure!

Can we edit the drill provided?

Yes! You may edit the drill as your needs dictate. We provide detailed instructions on how to adjust the number of members. Pyware files are provided for your convenience. You must have Pyware version 7, 8, 9, 10, or 11 to use the Pyware files included. Pyware, FMP, and Alfred Music do not provide technical assistance using the Pyware files. You can also feel free to create your own drill.

Do you provide PDF drill charts and student coordinates?

Yes!

What are the band sizes provided with the Flex Drill?

10–110 Wind Players, 0–16 Guard, and percussion sections of any size (or pit only).

Can we edit the Musician Choreography provided?

Yes! Change whatever you like or create your own.

Can we edit the Color Guard Choreography provided?

Yes! Change whatever you like or create your own.

How will the Music, Audio, Drill, Video, Art, Choreography, and instructions be delivered?

Once you purchase the show, you will be provided a link to download all components of the show.

Is there proof of license I can share with Marching Band Show Sponsors?

YES!

What's the difference between *F.I.R.E. Series* Shows and Fannin Music's other show packages?

The *F.I.R.E. Series* is a joint project with Alfred Music and Fannin Music. You get almost everything you need for your marching show for one low price. Regional exclusivity and customization are not included with purchase.



FULL SCORE
Duration - 2:30

A New World

Mvt. 1

By Antonín Dvorák
Arranged by Matt Hightower,
John Fannin, and Josh Powell

Moderato ♩ = 132

Score for **A New World**, Mvt. 1, Moderato (♩ = 132). The score is arranged for a full orchestra and includes a large red watermark: "Preview Only - Legal Use Requires Purchase".

The score is divided into five parts (Pt. 1 to Pt. 5) and includes the following instruments:

- Pt. 1 High Ww.**: C Inst. A, C Inst. (Optional) B, B♭ Inst. A, B♭ Inst. (Optional) B, E♭ Inst. (Optional).
- Pt. 2 High Br./Ww.**: B♭ Inst. A, B♭ Inst. (Optional) B, E♭ Inst. A, E♭ Inst. (Optional) B.
- Pt. 3 Middle Br./Ww.**: B♭ Inst., E♭ Inst., F Inst., C Inst.
- Pt. 4 Low Br./Low Ww.**: B♭ Inst., E♭ Inst., F Inst., C Inst.
- Pt. 5 Bass Line**: B♭ Inst. (High/Low), E♭ Inst., C Inst. (High), C Inst. (Low).
- Mallet Percussion (Bells)**: Opt. Vibes.
- Snare Drum**: mp.
- Tenor Drums (Optional)**: mp muffled.
- Bass Drums (4 Pitches)**: mp.

The score includes dynamic markings (mp, f, p) and articulation (accents, slurs). The percussion section includes a 5-measure sequence at the bottom.

9

50105S

FULL SCORE - P.3

50105S

12 13 14 15 16 17

Pt. 1
High Ww.

C Inst. A
C Inst. B
Bb Inst. A
Bb Inst. B
Eb Inst.

Pt. 2
High Br/Ww.

Bb Inst. A
Bb Inst. B
Eb Inst. A
Eb Inst. B

Pt. 3
Middle Br/Ww.

Bb Inst.
Eb Inst.
F Inst.
C Inst.

Pt. 4
Low Br./Low Ww.

Bb Inst.
Eb Inst.
F Inst.
C Inst.

Pt. 5
Bass Line

Bb Inst. (High/Low)
Eb Inst.
C Inst. (High)
C Inst. (Low)

Mit. Perc.
S.D.
T.D.
B.D.

50105S

18 19 20 21 22 23

Pt. 1
High Ww.

C Inst. A

C Inst. B

B♭ Inst. A

B♭ Inst. B

E♭ Inst.

Pt. 2
High
Br./Ww.

B♭ Inst. A

B♭ Inst. B

E♭ Inst. A

E♭ Inst. B

Pt. 3
Middle
Br./Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 4
Low Br./
Low Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

B♭ Inst. (High/Low)

E♭ Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

FULL SCORE - P.6

Pt. 1
High Ww.

C Inst. A
C Inst. B
Bb Inst. A
Bb Inst. B
Eb Inst.

Pt. 2
High Br/Ww.

Bb Inst. A
Bb Inst. B
Eb Inst. A
Eb Inst. B

Pt. 3
Middle Br/Ww.

Bb Inst.
Eb Inst.
F Inst.
C Inst.

Pt. 4
Low Br./ Low Ww.

Bb Inst.
Eb Inst.
F Inst.
C Inst.

Pt. 5
Bass Line

Bb Inst. (High/Low)
Eb Inst.
C Inst. (High)
C Inst. (Low)

Mlt. Perc.
S.D.
T.D.
B.D.

50105S

30 31 32 33 34 35

Legal Use Requires Purchase

FULL SCORE - P.7

Pt. 1
High Ww.

C Inst. A *mf* *f* *ff*

C Inst. B *mf* *f* *ff*

Bb Inst. A *mf* *f* *ff*

Bb Inst. B *mf* *f* *ff*

Eb Inst. *mf* *f* *ff*

Pt. 2
High Br./Ww.

Bb Inst. A *mf* *f* *ff*

Bb Inst. B *mf* *f* *ff*

Eb Inst. A *mf* *f* *ff*

Eb Inst. B *mf* *f* *ff*

Pt. 3
Middle Br./Ww.

Bb Inst. *f* *ff*

Eb Inst. *f* *ff*

F Inst. *f* *ff*

C Inst. *f* *ff*

Pt. 4
Low Br./
Low Ww.

Bb Inst. *f* *ff*

Eb Inst. *f* *ff*

F Inst. *f* *ff*

C Inst. *f* *ff*

Pt. 5
Bass Line

Bb Inst. (High/Low) *f* *ff*

Eb Inst. *f* *ff*

C Inst. (High) *f* *ff*

C Inst. (Low) *f* *ff*

Mlt. Perc. *f* *ff* Opt. Sus. Cym.

S.D. *f* *mf* *f* *ff*

T.D. *p* *f* *mf* *f* *ff*

B.D. *p* *f* *mf* *f* *ff*

Pt. 1
High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

f *mp* *f*

Pt. 2
High
Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

f *mp* *f*

Pt. 3
Middle
Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

f *mp* *f*

Pt. 4
Low Br./
Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

f *mp* *f*

Pt. 5
Bass Line

B $\flat$ Inst.
(High/Low)

E $\flat$ Inst.

C Inst.
(High)

C Inst.
(Low)

f *mp* *f*

Mlt. Perc.

S.D.

T.D.

B.D.

f *mp* *f*

52

50105S

56

50105S

64

50105S

FULL SCORE - P.12

Pt. 1
High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

Pt. 2
High
Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

Pt. 3
Middle
Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 4
Low Br./
Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

B $\flat$ Inst. (High/Low)

E $\flat$ Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

Opt. Sus. Cym.

FULL SCORE - P.13

Pt. 1
High Ww.

72

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

Pt. 2
High
Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

Pt. 3
Middle
Br./Ww.

72

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 4
Low Br./
Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

B $\flat$ Inst.
(High/Low)

E $\flat$ Inst.

C Inst.
(High)

C Inst.
(Low)

Mlt. Perc.

S.D.

T.D.

B.D.

72

73

74

75

76

77

FULL SCORE - P.14

01055S

78 79 80 81 82 83 84 85

A New World

FULL SCORE

Duration - 2:30

Mvt. 2

By Antonín Dvorák

Arranged by Matt Hightower,
John Fannin, and Josh Powell

Allegro ♩ = 148

Pt. 1 High Ww.

C Inst. A *f*

C Inst. (Optional) B *f*

B♭ Inst. A *f*

B♭ Inst. (Optional) B

E♭ Inst. (Optional)

Pt. 2 High Br./Ww.

B♭ Inst. A *f* (Pt. 1) *mp* *mf*

B♭ Inst. (Optional) B *mp* *mf*

E♭ Inst. A *f* (Pt. 1) *mp* *mf*

E♭ Inst. (Optional) B *mp* *mf*

Pt. 3 Middle Br./Ww.

B♭ Inst. *p* *mp* *mf*

E♭ Inst. *p* *mp* *mf*

F Inst. *p* *mp* *mf*

C Inst. *p* *mp* *mf*

Pt. 4 Low Br./Low Ww.

B♭ Inst. *p* *mp* *mf*

E♭ Inst. *p* *mp* *mf*

F Inst. *p* *mp* *mf*

C Inst. *p* *mp* *mf*

Pt. 5 Bass Line

B♭ Inst. (High/Low) *p* *mp* *mf*

E♭ Inst. *p* *mp* *mf*

C Inst. (High) *p* *mp* *mf*

C Inst. (Low) *p* *mp* *mf*

Mallet Percussion (Instrument) *mf* (or rim)

Snare Drum *mp* *mf*

Tenor Drums (Optional) *mp* *mf*

Bass Drums (4 Pitches) *mp* *mf*

1 2 3 4 5

8 FULL SCORE - P.2
Half time ♩ = 74

Pt. 1
High Ww.

C Inst. A *pp* *mf* (Pt. 4) *f* *mp*

C Inst. B *pp* *mf* (Pt. 4) *f* *mp*

Bb Inst. A *pp* *mf* (Pt. 4) *f* *mp*

Bb Inst. B *pp* *mf* (Pt. 4) *f* *mp*

Eb Inst. *pp* *mf* (Pt. 4) *f* *mp*

Pt. 2
High Br./Ww.

Bb Inst. A *pp* *mf* *f* *mp*

Bb Inst. B *pp* *mf* *f* *mp*

Eb Inst. A *pp* *mf* *f* *mp*

Eb Inst. B *pp* *mf* *f* *mp*

Pt. 3
Middle Br./Ww.

Bb Inst. *pp* *mp* *mf*

Eb Inst. *pp* *mp* *mf*

F Inst. *pp* *mp* *mf*

C Inst. *pp* *mp* *mf*

Pt. 4
Low Br./
Low Ww.

Bb Inst. *pp* *mf* *f*

Eb Inst. *pp* *mf* *f*

F Inst. *pp* *mf* *f*

C Inst. *pp* *mf* *f*

Pt. 5
Bass Line

Bb Inst. (High/Low) *pp* *mp* *mf*

Eb Inst. *pp* *mp* *mf*

C Inst. (High) *pp* *mp* *mf*

C Inst. (Low) *pp* *mp* *mf*

Mlt. Perc. *mp* *mf*

S.D. *pp* *mp*

T.D. *pp*

B.D. *pp*

Pt. 1 High Ww.

C Inst. A *mf* *f* *mf* *f* *p* *mf*

C Inst. B *mf* *f* *mf* *f* *p* *mf*

B♭ Inst. A *mf* *f* *mf* *f* *p* *mf*

B♭ Inst. B *mf* *f* *mf* *f* *p* *mf*

E♭ Inst. *mf* *f* *mf* *f* *p* *mf*

Pt. 2 High Br./Ww.

B♭ Inst. A *mf* *f* *mf* *f* *p* *mf*

B♭ Inst. B *mf* *f* *mf* *f* *p* *mf*

E♭ Inst. A *mf* *f* *mf* *f* *p* *mf*

E♭ Inst. B *mf* *f* *mf* *f* *p* *mf*

Pt. 3 Middle Br./Ww.

B♭ Inst. *mp* *mf* *mp* *mf* *p*

E♭ Inst. *mp* *mf* *mp* *mf* *p*

F Inst. *mp* *mf* *mp* *mf* *p*

C Inst. *mp* *mf* *mp* *mf* *p*

Pt. 4 Low Br./Low Ww.

B♭ Inst. *mp* *mf* *mp* *mf* *p*

E♭ Inst. *mp* *mf* *mp* *mf* *p*

F Inst. *mp* *mf* *mp* *mf* *p*

C Inst. *mp* *mf* *mp* *mf* *p*

Pt. 5 Bass Line

B♭ Inst. (High/Low) *mp* *mf* *mp* *mf* *p*

E♭ Inst. *mp* *mf* *mp* *mf* *p*

C Inst. (High) *mp* *mf* *mp* *mf* *p*

C Inst. (Low) *mp* *mf* *mp* *mf* *p*

Mlt. Perc. *mp* *mf* *mp* *mf* *p* *mf*

S.D. *mp* *mf* *mp* *mf* *p* *mf*

T.D. *mp* *mf* *mp* *mf* *p* *mf*

B.D. *mp* *mf* *mp* *mf* *p* *mf*

12 13 14 15 16 17

FULL SCORE - P.4

50105S

18 19 20 21 22 23

25 Half time ♩ = 74

25 Half time ♩ = 74

Pt. 1 High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

Pt. 2 High Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

Pt. 3 Middle Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 4 Low Br./ Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 5 Bass Line

B $\flat$ Inst. (High/Low)

E $\flat$ Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

50105S

24 25 26 27 28 29

Pt. 1
High Ww.

C Inst. A
C Inst. B
B♭ Inst. A
B♭ Inst. B
E♭ Inst.

f *mf* *f* *mf*

Pt. 2
High
Br./Ww.

B♭ Inst. A
B♭ Inst. B
E♭ Inst. A
E♭ Inst. B

f *mf* *f* *p* *p* *mf* (Pt. 4)
mf (Pt. 1)

Pt. 3
Middle
Br./Ww.

B♭ Inst.
E♭ Inst.
F Inst.
C Inst.

f *mf* *f* *p* *mp*
f *mf* *f* *p* *mp*

Pt. 4
Low Br./
Low Ww.

B♭ Inst.
E♭ Inst.
F Inst.
C Inst.

f *mf* *f* *p*
f *mf* *f* *p*

Pt. 5
Bass Line

B♭ Inst. (High/Low)
B♭ Inst.
C Inst. (High)
C Inst. (Low)

f *mf* *f* *p*
f *mf* *f* *p*

Mlt. Perc.
S.D.
T.D.
B.D.

mf

FULL SCORE - P.7

Pt. 1
High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

Pt. 2
High Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

Pt. 3
Middle Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 4
Low Br./
Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

B $\flat$ Inst.
(High/Low)

E $\flat$ Inst.

C Inst.
(High)

C Inst.
(Low)

Mlt. Perc.

S.D.

T.D.

B.D.

Legal Use Requires Purchase

Pt. 1
High Ww.

C Inst. A

C Inst. B

B♭ Inst. A

B♭ Inst. B

E♭ Inst.

Pt. 2
High
Br./Ww.

B♭ Inst. A

B♭ Inst. B

E♭ Inst. A

E♭ Inst. B

Pt. 3
Middle
Br./Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 4
Low Br./
Low Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

B♭ Inst. (High/Low)

E♭ Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

FULL SCORE - P.9

51 Half time ♩ = 74

Pt. 1 High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

Pt. 2 High Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

Pt. 3 Middle Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 4 Low Br./ Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 5 Bass Line

B $\flat$ Inst. (High/Low)

E $\flat$ Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

50105S

48

49

50

51

52

53

54

55

Legal Use Requires Purchase

A New World

Mvt. 3

By Antonín Dvorák
Arranged by Matt Hightower,
John Fannin, and Josh Powell

FULL SCORE

Duration - 1:55

Moderato ♩ = 132

[illegible]

FULL SCORE - P.2

Pt. 1 High Ww.

C Inst. A

C Inst. B

B♭ Inst. A

B♭ Inst. B

E♭ Inst.

Pt. 2 High Br./Ww.

B♭ Inst. A

B♭ Inst. B

E♭ Inst. A

E♭ Inst. B

Pt. 3 Middle Br./Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 4 Low Br./ Low Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

Pt. 5 Bass Line

B♭ Inst. (High/Low)

E♭ Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

50105S

6 7 8 9 10 11

Legal Use Requires Purchase

FULL SCORE - P.3

14

Allegro ♩ = 144

Pt. 1
High Ww.

C Inst. A

C Inst. B

B♭ Inst. A

B♭ Inst. B

E♭ Inst.

ff

Pt. 2
High
Br./Ww.

B♭ Inst. A

B♭ Inst. B

E♭ Inst. A

E♭ Inst. B

f

ff

Pt. 3
Middle
Br./Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

f

ff

Pt. 4
Low Br/
Low Ww.

B♭ Inst.

E♭ Inst.

F Inst.

C Inst.

f

ff

Pt. 5
Bass Line

B♭ Inst. (High/Low)

E♭ Inst.

C Inst. (High)

C Inst. (Low)

f

ff

Mlt. Perc.

S.D.

T.D.

B.D.

f

ff

FULL SCORE - P.4

Pt. 1 High Ww.

C Inst. A

C Inst. B

Bb Inst. A

Bb Inst. B

Eb Inst.

Pt. 2 High Br/Ww.

Bb Inst. A

Bb Inst. B

Eb Inst. A

Eb Inst. B

Pt. 3 Middle Br/Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

Pt. 4 Low Br/ Low Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

Pt. 5 Bass Line

Bb Inst. (High/Low)

Eb Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

5010SS

18

19

20

21

22

23

50105S

FULL SCORE - P.6

50105S

FULL SCORE - P.7

To Coda Φ
for Regular Ending

38

Pt. 1
High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

Pt. 2
High
Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

Pt. 3
Middle
Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 4
Low Br./
Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

B $\flat$ Inst.
(High/Low)

E $\flat$ Inst.

C Inst.
(High)

C Inst.
(Low)

Mlt. Perc.

S.D.

T.D.

B.D.

Opt. Sus. Cym.

36

37

38

39

40

41

FULL SCORE - P.8

Optional Ending Coda

Pt. 1
High Ww.

C Inst. A

C Inst. B

Bb Inst. A

Bb Inst. B

Eb Inst.

Pt. 2
High Br/Ww.

Bb Inst. A

Bb Inst. B

Eb Inst. A

Eb Inst. B

Pt. 3
Middle Br/Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

Pt. 4
Low Br/
Low Ww.

Bb Inst.

Eb Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

Bb Inst. (High/Low)

Eb Inst.

C Inst. (High)

C Inst. (Low)

Mlt. Perc.

S.D.

T.D.

B.D.

49

Pt. 1
High Ww.

Pt. 2
High
Br./Ww.

Pt. 3
Middle
Br./Ww.

Pt. 4
Low Br./
Low Ww.

Pt. 5 Bass Line

[illegible]

Pt. 1
High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

Pt. 2
High
Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

Pt. 3
Middle
Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 4
Low Br./
Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

B $\flat$ Inst.
(High/Low)

E $\flat$ Inst.

C Inst.
(High)

C Inst.
(Low)

Mlt. Perc.

S.D.

T.D.

B.D.

FULL SCORE - P.11

Pt. 1
High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

ff

Pt. 2
High
Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

ff

Pt. 3
Middle
Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

ff

Pt. 4
Low Br./
Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

ff

Pt. 5
Bass Line

B $\flat$ Inst. (High/Low)

E $\flat$ Inst.

C Inst. (High)

C Inst. (Low)

ff

Mlt. Perc.

S.D.

T.D.

B.D.

mp

f

ff

60

61

62

63

64

65

FULL SCORE - P.12

Pt. 1
High Ww.

C Inst. A

C Inst. B

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst.

Pt. 2
High
Br./Ww.

B $\flat$ Inst. A

B $\flat$ Inst. B

E $\flat$ Inst. A

E $\flat$ Inst. B

Pt. 3
Middle
Br./Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 4
Low Br./
Low Ww.

B $\flat$ Inst.

E $\flat$ Inst.

F Inst.

C Inst.

Pt. 5
Bass Line

B $\flat$ Inst.
(High/Low)

E $\flat$ Inst.

C Inst.
(High)

C Inst.
(Low)

Mlt. Perc.

S.D.

T.D.

B.D.

A New World

Mvt. 1

By Antonín Dvorák
Arranged by Matt Hightower,
John Fannin, and Josh Powell

ENHANCED PERCUSSION SCORE

Duration - 2:30

Moderato ♩ = 132

Sting Ensemble

Score for **A New World**, Mvt. 1, featuring enhanced percussion. The score is in 4/4 time, Moderato (♩ = 132). The key signature is B-flat major (two flats).

Instrumentation:

- Synthesizer
- Sound FX
- Mallets
- Vibraphone
- Marimba
- Timpani
- Drum Set (Optional)
- Auxiliary Percussion 1
- Auxiliary Percussion 2
- Snare Drum (Advanced)
- Tenor Drums (Advanced)
- Bass Drums (5 Pitches)
- Bass Drums (3 Pitches)
- Bass Drums (2 Pitches)
- Bass Drums (1 Pitch)

Performance Notes:

- Synthesizer:** *p* (piano). Sample 1.1 should be triggered 12 counts before measure 1. Sample N1 should be triggered 8 counts before measure 1.
- Sound FX:** 1.1, N1, N2.
- Mallets:** Chimes, *mp* (mezzo-piano).
- Vibraphone:** *mp*, *p* (piano).
- Marimba:** *mp*, *p*.
- Timpani:** Tune: B♭, C, E♭. *mp*, *p*.
- Drum Set (Optional):** *mp*, *p*, *mp*, *p*.
- Auxiliary Percussion 1:** Sizzle Cym., *p*, *mf* (mezzo-forte).
- Auxiliary Percussion 2:** Mark Tree, *mp*.
- Snare Drum (Advanced):** *mp*, *p*.
- Tenor Drums (Advanced):** *mp* muffled, *p*, *mp*, *p*.
- Bass Drums (5 Pitches):** *mp* muffled, *p*, *mp*, *p*.
- Bass Drums (3 Pitches):** *mp* muffled, *p*, *mp*, *p*.
- Bass Drums (2 Pitches):** *mp* muffled, *p*, *mp*, *p*.
- Bass Drums (1 Pitch):** *mp* muffled, *p*, *mp*, *p*.

Measures 1 through 5 are indicated at the bottom of the score.

ENHANCED PERCUSSION SCORE - P.2

9

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

mp

p

mf

pp

Tam-Tam

6

7

8

9

10

11

Mlts. *Crotales*
 Vibes
 Mar.
 Timp.
 D.S.
 Aux. Perc. 1
 Aux. Perc. 2
 S.D.
 T.D.
 B.D. (5)
 B.D. (3)
 B.D. (2)

50105

21

50105

ENHANCED PERCUSSION SCORE - P.5

27 Allegro ♩ = 148

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

1.3 N6OPT N7 Xylophone

Sus. Cym.

opt. top note

China Cym.

ff

mp

f

24 25 26 27 28 29

ENHANCED PERCUSSION SCORE - P.6

Synth.
 S. FX
 Mlts.
 Vibes
 Mar.
 Timp.
 D.S.
 Aux. Perc. 1
 Aux. Perc. 2
 S.D.
 T.D.
 B.D. (5)
 B.D. (3)
 B.D. (2)
 B.D. (1)

1.5

Full Score Requires Purchase

50105

43

50105

52

50105

56

59

64

50105

ENHANCED PERCUSSION SCORE - P.12

Synth.
 S. FX
 Mlts.
 Vibes
 Mar.
 Timp.
 D.S.
 Aux. Perc. 1
 Aux. Perc. 2
 S.D.
 T.D.
 B.D. (5)
 B.D. (3)
 B.D. (2)
 B.D. (1)

Musical score for Enhanced Percussion Score - P.12. The score is written for a variety of percussion instruments, including Synth., S. FX, Mlts., Vibes, Mar., Timp., D.S., Aux. Perc. 1, Aux. Perc. 2, S.D., T.D., B.D. (5), B.D. (3), B.D. (2), and B.D. (1). The score is divided into measures 66 through 71. The key signature is B-flat major (two flats). The tempo is marked 'mf' (mezzo-forte). The score includes various musical notations such as notes, rests, and dynamic markings. A large red watermark 'Preview Only' is overlaid diagonally across the page.

66 67 68 69 70 71

ENHANCED PERCUSSION SCORE - P.13

72

Synth. *ff*

S. FX

Mlts. *f* Chimes

Vibes *f* *mp* *f*

Mar. *f* *mp* *f*

Timp. *ff*

D.S. *f* *mp*

Aux. Perc. 1 *f* *p*

Aux. Perc. 2

72

S.D. *f* *mp*

T.D. *f* *mp*

B.D. (5) *f* *mp*

B.D. (3) *f* *mp*

B.D. (2) *f* *mp*

B.D. (1) *f* *mp*

72 73 74 75 76 77

ENHANCED PERCUSSION SCORE - P.14

78
79
80
81

ENHANCED PERCUSSION SCORE - P.15

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

82

83

84

85

50105

A New World

Mvt. 2

By Antonín Dvorák

*Arranged by Matt Hightower,
John Fanning, and Josh Powell*

ENHANCED PERCUSSION SCORE

Duration - 2:30

Allegro ♩ = 148

Sting Ensemble

Synthesizer
 Sound FX
 Mallets
 Vibraphone
 Marimba
 Timpani
 Drum Set (Optional)
 Auxiliary Percussion 1
 Auxiliary Percussion 2
 Snare Drum (Advanced)
 Tenor Drums (Advanced)
 Bass Drums (5 Pitches)
 Bass Drums (3 Pitches)
 Bass Drums (2 Pitches)
 Bass Drums (1 Pitch)

8 Half time $\bullet = 74$

50105

Mlts. *Crotales* *mp* *mp* *mp* *mp* *mp*
 Vibes *mf* *mp* *mf* *mp* *mp*
 Mar. *mf* *mp* *mf* *mp* *p*
 Timp. *mf* *p* *mf* *mf* *mf*
 D.S. *mf*
 Aux. Perc. 1 *p* *mf*
 Aux. Perc. 2 *pp*
 S.D. *mf*
 T.D. *mp* *mf*
 B.D. (5)
 B.D. (3)
 B.D. (2)

50105

16 Allegro ♩ = 148

50105

25 Half time ♩ = 74

A musical score for percussion instruments, featuring staves for Mlts., Vibes, Mar., Timp., D.S., Aux. Perc. 1, Aux. Perc. 2, S.D., T.D., B.D. (5), B.D. (3), and B.D. (2). The score includes various rhythmic patterns, dynamics (p, mp, f), and a large red watermark reading "Legal Use Requires Purchase". A tuning instruction "Tune: G to Bb" is present above the Timp. staff.

ENHANCED PERCUSSION SCORE - P.6

Synth.
 S. FX.
 Mlts.
 Vibes
 Mar.
 Timp.
 D.S.
 Aux. Perc. 1
 Aux. Perc. 2
 S.D.
 T.D.
 B.D. (5)
 B.D. (3)
 B.D. (2)
 B.D. (1)

26 27 28 29 30

mp *p* *mp* *p* *mp*

p *mp*

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ENHANCED PERCUSSION SCORE - P.7

33

Synth.

S. FX

N13OPT

Mlts.

Bells

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

31 32 33 34 35

50105

Mlts.
 Vibes
 Mar.
 Timp.
 D.S.
 Aux. Perc. 1
 Aux. Perc. 2
 S.D.
 T.D.
 B.D. (5)
 B.D. (3)
 B.D. (2)

50105

ENHANCED PERCUSSION SCORE - P.9

44 Allegro ♩ = 148

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Synth. *f* *ff* *mf*

S. FX 2.2 N14OPT N15OPT N16OPT N17OPT

Mlts. *f*

Vibes *f* Sus. Cym. *p* *ff*

Mar. *f* Sus. Cym. *p* *ff*

Timp. Tune: B♭ to G *f* *ff*

D.S. *f* *mp* *ff* *mp*

Aux. Perc. 1 *f* *p* *ff* *p*

Aux. Perc. 2 *p* *ff*

S.D. *f* *mf* *ff*

T.D. *f* *mf* *ff*

B.D. (5) *f* *mf* *ff* *mf*

B.D. (3) *f* *mf* *ff* *mf*

B.D. (2) *f* *mf* *ff* *mf*

B.D. (1) *f* *mf* *ff* *mf*

41 42 43 44 45

Chimes

Bells

Mlts.

mp

mp *mf*

Vibes

mf

Mar.

p

mp *mf*

Timp.

p

D.S.

p

mf

Aux. Perc. 1

mf

p *mf*

Mark Tree

Aux. Perc. 2

S.D.

mp

mf

T.D.

mp

mf

B.D. (5)

mp

mf

B.D. (3)

mp

mf

B.D. (2)

mp

mf

50

ENHANCED PERCUSSION SCORE - P.11

51 Half time ♩ = 74

Synth.

S. FX

N190PT 2.3

Mlts.

Vibes

Mar.

(just top note if bottom note not available)

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

p *ppp* *mp* *p* *mf* *pp* *pp* *p*

Crotales

Legal Use Only

51

52

53

54

55

A New World

Mvt. 3

By Antonín Dvorák
Arranged by Matt Hightower,
John Fannin, and Josh Powell

ENHANCED PERCUSSION SCORE

Duration - 1:55

Moderato ♩ = 132

Moderato ♩ = 152

Synthesizer

Sound FX

N20

Mallets

Xylophone

Vibraphone

Marimba

Tune: G♭, C, D

Timpani

Drum Set (Optional)

Auxiliary Percussion 1

Auxiliary Percussion 2

Sus. Cym.

Mark Tree

Snare Drum (Advanced)

Tenor Drums (Advanced)

Bass Drums (5 Pitches)

Bass Drums (3 Pitches)

Bass Drums (2 Pitches)

Bass Drums (1 Pitch)

1 2 3 4 5

Mlts. *mp* *mf*
 Vibes *mp* *mf*
 Mar. *mp* *mf*
 Timp. *mp* *mf*
 D.S. *mp*
 Sizzle Cym. *p* *mf* *p* *mf*
 Aux. Perc. 1 *p* *mf*
 Aux. Perc. 2 *mp* (on rim)
 S.D. *mp* *mf* *mp*
 T.D. *mp* *mf* *mp*
 B.D. (5) *mp* *mf*
 B.D. (3) *mp* *mf*
 B.D. (2) *mp* *mf*
 B.D. (1) *mp* *mf*

ENHANCED PERCUSSION SCORE - P.3

14

Allegro ♩ = 144

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

N21OPT

Tune: D to Eb

China Cym.

Brake Drum

Tam-Tam

f

ff

mp

p

12 13 14 15 16 17

ENHANCED PERCUSSION SCORE - P.4

Legal Use Requires Purchase

Synth.

S. FX

N22OPT N23OPT 3.1

Bells

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

18 19 20 21 22 23

28

Legal Use Requires Purchase

Use Requires Purchase

50105

ENHANCED PERCUSSION SCORE - P.7

To Coda Φ **38** *for Regular Ending*

Synth. *ff*

S. FX N26 SHORT 3.3

Mlts. Chimes *ff*

Vibes *ff* *p* *ff* *p*

Mar. *ff* *p* *ff* *p*

Timp. *ff*

D.S. *f*

Aux. Perc. 1 Brake Drum *f* *p*

Aux. Perc. 2 Bass Drum & Tam-Tam

S.D. *f*

T.D. *f*

B.D. (5) *f*

B.D. (3) *f*

B.D. (2) *f*

B.D. (1) *f*

36 37 38 39 40 41

ENHANCED PERCUSSION SCORE - P.8

Optional Ending ♪ Coda

Synth.

S. FX
N27 SHORT

Mlts.

Vibes
ff *p* *ff* *ff*

Mar.
ff *p* *ff* *ff*

Timp.
f *ff*

D.S.
mp *f* *ff*

Aux. Perc. 1
f *ff* *f*

Aux. Perc. 2
ff *f*

S.D.
mp *f* *ff* *f*

T.D.
mp *f* *ff* *f*

B.D. (5)
mp *f* *ff* *f*

B.D. (3)
mp *f* *ff* *f*

B.D. (2)
mp *f* *ff* *f*

B.D. (1)
mp *f* *ff* *f*

42 43 44 45 46 47

49

50105

57

50105

ENHANCED PERCUSSION SCORE - P.11

Synth.

S. FX

Mlts.

Vibes

Mar.

Timp.

D.S.

Aux. Perc. 1

Aux. Perc. 2

S.D.

T.D.

B.D. (5)

B.D. (3)

B.D. (2)

B.D. (1)

60 61 62 63

50105

ENHANCED PERCUSSION SCORE - P.12

Synth.
 S. FX
 Mlts.
 Vibes
 Mar.
 Timp.
 D.S.
 Aux. Perc. 1
 Aux. Perc. 2
 S.D.
 T.D.
 B.D. (5)
 B.D. (3)
 B.D. (2)
 B.D. (1)

Musical score for Enhanced Percussion, measures 64-68. The score includes parts for Synth., S. FX, Mlts., Vibes, Mar., Timp., D.S., Aux. Perc. 1, Aux. Perc. 2, S.D., T.D., B.D. (5), B.D. (3), B.D. (2), and B.D. (1). The key signature is B-flat major (two flats). The score features various dynamics including *ff*, *mp*, *f*, and *p*, as well as articulation marks like accents and slurs. A large red watermark "Preview Only" is overlaid diagonally across the page.