

from *Anyone Can Whistle***EVERYBODY SAYS DON'T**for T.T.B.B. voices and piano
with optional SoundPax and SoundTrax CD*

Performance time: approx. 3:20

Arranged by
MARK HAYESMusic and Lyrics by
STEPHEN SONDHEIM

Moderately fast (♩ = ca. 126-132)

TENOR I
TENOR II

BARITONE
BASS

Moderately fast (♩ = ca. 126-132)

PIANO

mp *mf* *mp*

C⁶(add2) B^bsus⁴/G C⁶(add2)

4

Ev - 'ry - bod - y says don't, ev - 'ry - bod - y says

mp

B^bsus⁴/G D^{sus}⁴/C C⁶(add2) C^{aug}

mf *f* *mp*

* Also available for S.A.T.B. (46994), S.A.B. (46995), and S.S.A. (46996). SoundTrax CD available (46998).
SoundPax available (46999) - includes score and set of parts for Flute, Clarinet, Alto Saxophone, Tenor Saxophone,
2 French Horns, 3 Trumpets, 2 Trombones, Bass Trombone, Timpani, Percussion, Guitar, Bass, and Drumset.

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6

don't, *ev - 'ry - bod - y says don't, it is - n't right. Don't! ___ It is - n't

Bbaug/C G¹³/C Csus(̂) C Csus(̂) C Csus(̂) C

8

nice! Ev - 'ry - bod - y says don't, ev - 'ry - bod - y says

Am7/F Dm7/F Am7/F Dm7/F Ebm7/G Dm7/G Dsus4/C C⁶(add2) Caug

10

don't, ev - 'ry - bod - y says don't walk on the grass, don't ___ dis - turb the

Bbaug/C G¹³/C Csus(̂) C Csus(̂) C Csus(̂) C

* Cued notes may be omitted in tenor part if they are out of range. Basses may compensate by singing louder.

cresc.

peace, don't skate on the ice.

cresc.

Am⁷/F Dm⁷/F Am⁷/F Dm⁷/F Am⁷/F Dm⁷/F Em⁷/A

cresc.

mf

Well, say

mf

G⁹/D G⁹ Dm⁷ Dm⁷/G

do!

I

say

Cmaj⁹ Am⁷/C Cmaj⁹/G Am⁷/G Cmaj⁹ Am⁷/C Dm⁷ Dm⁷/G G⁷/D G⁷

18 *mp*

walk on the grass, it was meant to feel! I say

mp

mel.

mp

C⁶ G⁷(b⁹) E⁷sus⁴/B E⁷sus⁴ E⁹/B E⁹

20 *mf*

sail! Till at the wind-mill and if you

mf

A⁶ B^{sus}(*4*)/C[#] A⁶ B^{sus}(*4*)/C[#] A⁶ B^{sus}(*4*)/C[#] Am⁷/D D(add2)/C

mf

22 *mel. mp*

fail, you fail! Ev-'ry-bod-y says don't, ev-'ry-bod-y says

mp

23

B A G G^{sus}⁴/F F^{sus}⁴/E^b E^bsus⁴/D^b D^{sus}⁴/C C⁶(add2) C^{aug}

f *mp*

8
 don't, ev - 'ry - bod - y says don't get out of line. When they say that,

Bbaug/C G13/C Csus(4) C Csus(4) C Csus(4) C

8
 then, La - dy, that's a sign.

Am7/F Dm7/F Am7/F Dm7/F Am7/F Dm7/F Em7/A D/A Em7/A D/A Em7/A D/A

8
 nine times out of ten, La - dy, you are do - ing just

Em7/A D/A Am7 Dm9 Dm7 Dm9 Dm7 Dm9 Dm7 Fmaj7/G G9

31 *mp* 33

8

fine!
mp

Make just a rip - ple.

C6 Dm/C E(add2)

mp

34

8

mf

Come on, be brave.

F#(add2)/E E(add2) F#(add2)/E

sim.

mf

37 *mp* *mf*

8

This time a rip - ple, next time a wave!

Ab(add2)/Eb Bb7/Eb Ab(add2)/Eb

mp

mf

40 41 *mp*

mel. mp Some-times you have to start

Some-times you have to start small,

mp

Bb7/Eb C(add2) C6 Bbmaj7/C

43

small, climb-ing the ti - ni - est wall.

mf

climb-ing the ti - ni - est wall. May-be you're go-ing to

mf

C6 Gm7/C G/A

46 *mel. mf*

but it's bet - ter than not start - ing at

fall, but it's bet - ter than not start - ing at

mf

Am7/F Dm7/F Am7/F Dm7/F Am7/F Dm7/F Dm9

48 49 *mp*

all! Ev - 'ry - bod - y says no, ev - 'ry - bod - y says

mp

B A G Gsus⁴/F Fsus⁴EbEbsus⁴Db C⁶(add2) C⁶(add2)/G C⁶(add2) Caug C⁶(add2) C⁶(add2)/G

f *mp*

50

stop, ev - 'ry - bod - y says must - n't rock the boat! Must - n't touch a

Bbaug/C Bbaug/G Fmaj7/C G¹³ Csus(♯) C Csus(♯) C Csus(♯) C

52

thing! Ev - 'ry - bod - y says don't, ev - 'ry - bod - y says

Am⁷/F Dm⁷/F Am⁷/F Dm⁷/F Gb/C F/C C⁶(add2) C⁶(add2)/G C⁶(add2) Caug C⁶(add2) C⁶(add2)/G

f *mp*

54

wait, ev - 'ry - bod - y says can't fight Cit - y Hall, can't ___ up - set the

Bbaug/C Bbaug/G Fmaj7/C G¹³ Csus(4) C Csus(4) C Csus(4) C

56

cart, can't ___ laugh at the King. Well,

Am7/F Dm7/F Am7/F Dm7/F Em/C Dm/CG/A Em/A G/A Em/A Em7 Em/A G/A Em G/A Em/A

59

I say try! I say

G⁹/D G⁹ Dm⁷ Dm⁷/G Cmaj⁹Am⁷/C Cmaj⁹/G Am⁷/G Cmaj⁹Am⁷/C Dm⁷ Dm⁷/G G⁷/D G⁷

62 *mp*
 laugh at the kings, or they'll make you cry! Lose your
mp

mel.
 C⁶ G^{7(b9)} E^{7sus4/B} E^{7sus4} E^{9/B} E⁹
mp

64 *mf*
 poise! Fall if you have to, but, La - dy,
mf

A⁶ B^{sus(4)/C#} A⁶ B^{sus(4)/C#} A⁶ B^{sus(4)/C#} Am^{7/D} D(add2)/C
mf

66 67 *mel.*
 make a noise! — Ev-'ry-bod-y says don't. Ev-'ry-bod-y says

B A G G^{sus4/F} F^{sus4/Eb} E^{bsus4/Db} C^{6(add2)} C^{6(add2)/G} C^{6(add2)} C^{aug} C^{aug/G}
f *mf*

can't, ev - 'ry - bod - y says wait a - round for mir - a - cles. — That's the way the

Bbaug/C Bbaug/G Fmaj7/C G13 Csus(4) C Csus(4) C Csus(4) C

world is made! — I in - sist on

F Am7/F Am7/C Dm7/F Cmaj7 F/C F C C/F

mir - a - cles, — if you do them,

Em7/G Am7/G Em7/G Am7/G Em7/A Am7 G/A Am7

74 76

mir - a - cles! _____ Noth - ing to them! I say don't,

B¹³(#9) B⁷(^{#9}/_{b5}) B¹³(#9) D/E E⁷ Am⁷ Dm⁷

77 *mf* Well, *mf*

don't be a - fraid! _____

F/G Cmaj⁹ Em/G Ab/C F/G G/C Em/G F/C F/G

80

I say try! I say

G⁹/D G⁹ Dm⁷ Dm⁷/G Cmaj⁹/Am⁷/C Cmaj⁹/GAm⁷/G Cmaj⁹ Am⁷/C Dm⁷ Dm⁷/G G⁷/D G⁷

mf

83 *mp*

laugh at the kings or they'll make you cry! Lose your

mp

mel.

mp

*C*⁶ *G*^{7(b9)} *E*^{7sus4/B} *E*^{7sus4} *E*^{9/B} *E*⁹

85 *mf*

poise! Fall if you have to, but, La - dy,

mf

*A*⁶ *B*^{sus(4)/C#} *A*⁶ *B*^{sus(4)/C#} *A*⁶ *B*^{sus(4)/C#} *A*^{7/D} *D*(add2)/*C*

mf

87

make a noise!

B *A*⁶ *G*⁷ *C*⁶(add2) *D*^{b6}(add2) *D*⁶(add2) *D*^{b6}(add2) *C*⁶(add2) *D*^{b6}(add2)

f

90

mel.
mf

Ev-'ry-bod-y says don't, ev 'ry bod-y says can't, ev-'ry-bod-y says wait a-round for

D6(add2) D6(add2)/A D6(add2) Daug Daug/A Caug/D Caug/A Gmaj7/D A¹³

mf

92

mir - a - cles. — That's the way the world is made! —

Dsus(ã) D Dsus(ã) D Dsus(ã) D G Bm7/G Bm7/D Em7/G Dmaj7 G/D

94

f mel.

I in - sist on mir - a - cles, —

G D D/G F#m7/A Bm7/A F#m7/A Bm7/A F#m7/B Bm7

f

96

if you do them, mir - a - cles! — Noth - ing to them!

A/B Bm7 C#13(#9) C#7(#9) C#13(#9) E/F# F#7 Bb7

99

I say don't, don't be a - fraid!

ff

Em7 G/A Em/D D E/A D/A E/D

103

D E/A D/A E/D D

ff