

7

Whoa - oh - oh - oh - oh - oh - oh. _____ I

mf

Whoa - oh - oh - oh - oh - oh - oh _____

9

stretched my hands up to the sky. We danced with mon - sters through the night. _____

G

(play)

11

Whoa - oh - oh - oh - oh - oh - oh. _____ I

Whoa - oh - oh - oh - oh - oh - oh. _____

C

13

Nev-er gon-na look back, whoa, I'm nev-er gon-na give it up, no.

mel.

N.C.

(percussion break)

15

Please don't wake me now.

(spoken solo)

Please don't wake me now. Two, three, four.

SMALL GROUP (Soprano I)

17

Woo. woo. woo.

PART I (Soprano II) *f* This is gon-na be the best day of my

PART II (Alto) *f* This is gon-na be the best day of my

G

(play) *f*

25 SMALL GROUP (Soprano I) *only*

Woo, woo, woo.

G

27 ALL

2nd time to CODA (p. 8, m. 41) *mf*

Woo, woo, woo. (sing pickup 1st time only) I

Woo, woo, woo.

C

2nd time to CODA (p. 8, m. 41)

29

howl - ed at the moon with friends, and then the sun came crash - ing in.

NC.

mf

31

Whoa - oh - oh - oh - oh - oh - oh. _____ But

mf

Whoa - oh - oh - oh - oh - oh - oh. _____

33

all the pos - si - bil - i - ties, _____ no lim - its, just e - piph - a - nies. _____

All the pos - si - bil - i - ties, _____ no lim - its, just e - piph - a - nies. _____

G

35

Whoa - oh - oh - oh - oh - oh - oh. _____ I'm

Whoa - oh - oh - oh - oh - oh - oh. _____

C

37

nev-er gon-na look back, whoa, — I'm nev-er gon-na give it up, no. _____

mel.

Nev-er gon-na look back, whoa, — I'm nev-er gon-na give it up, no. _____

Em⁷ G

39

Please don't wake me now. _____

Please don't wake me now. _____

C

D.S. al CODA (p. 4, m. 17)

D.S. al CODA (p. 4, m. 17)

41

CODA
mf mel.

I hear it call - ing out - side my win - dow. *cresc.*

I hear it call - ing out - side my win - dow. *cresc.*

CODA
G

mf *cresc.*

43

I feel it in my soul. The

Soul. The

f *mf*

f *mf*

f

45

stars were burn - ing so bright, the sun was out 'til mid - night.

stars were burn - ing so bright, the sun was out 'til mid - night.

cresc. *cresc.*

mf *cresc.*

47

I say we lose con - trol. Con - trol.

f *decresc.*

f

