



# Play that Funky Music

Words and Music by ROBERT PARISSI

Arranged by GORDON GOODWIN

## INSTRUMENTATION

|                              |               |
|------------------------------|---------------|
| Conductor                    | 1st Trombone  |
| 1st $E\flat$ Alto Saxophone  | 2nd Trombone  |
| 2nd $E\flat$ Alto Saxophone  | 3rd Trombone  |
| 1st $B\flat$ Tenor Saxophone | 4th Trombone  |
| 2nd $B\flat$ Tenor Saxophone | Guitar Chords |
| $E\flat$ Baritone Saxophone  | Guitar        |
| 1st $B\flat$ Trumpet         | Piano         |
| 2nd $B\flat$ Trumpet         | Bass          |
| 3rd $B\flat$ Trumpet         | Drums         |
| 4th $B\flat$ Trumpet         | Percussion    |

## NOTES TO THE CONDUCTOR

Ready to have a little fun? No high art going on here, just some good clean American funk! So let's dig in and play this chart with energy and precision.

The rhythm section needs to lock in the groove and lay things down for the alto soloist and the rest of the horns. The bass player can use the thumb to slap, always suitable for this style. If the bassist doesn't have a 5 string bass for the low D's, take those notes up an octave. The guitarist should go for a clean and bright sound, and remember that the rhythm part plays a vital role in defining the funk groove. I would recommend the piano part be played on a midi piano for a more pop sounding approach. As for the drummer, remember to lock in with the bass line and slam beats 2 and 4 on the snare. I like it when the drummer and piano player play more simply and leave most of the sixteenth note comping to the guitar and percussion. You can experiment for what works best for your group.

The key to playing these horn figures is to subdivide the sixteenth notes in your head. When you play a figure like the one at measure 6 or 34, you should fill in the rests in your head, so that you place the notes right in time. To understand the placement of these rhythms, slow the figure down when practicing, so that it's clear where in the beat each note hits. Then, when you speed it back up again, don't think about it or try to count it because the sixteenth notes go by too fast, and you'll be late. Just feel it!

The right feel is very important for this kind of music. The alto soloist will need to play with energy and sass. The changes are no great challenge, so this solo is all about emotion and attitude.

Even though this chart should be played with intensity throughout, there are opportunities for some subtleties, especially with dynamics, as in measures 28, 30, 36, 53, 62, 102, 104 and 109.

You can hear the Big Phat Band's recording of this chart on "The Phat Pack" (Silverline Records).

Stay funky, always!

—Gordon Goodwin



**Gordon Goodwin**

Gordon Goodwin is a three-time Emmy Award winner and GRAMMY® winner. His band's debut album *Swingin' for the Fences* (Silverline Records) received two GRAMMY® nominations and is the best-selling jazz item in the DVD® Audio 5.1 surround-sound format.

CONDUCTOR  
24865S

MUST BE FUNKY ♩ = 112

# PLAY THAT FUNKY MUSIC

Words and Music by ROBERT PARISSI  
Arranged by GORDON GOODWIN

1st Eb ALTO SAXOPHONE

2ND Eb ALTO SAXOPHONE

1st Bb TENOR SAXOPHONE

2ND Bb TENOR SAXOPHONE

E♭ BARITONE SAXOPHONE

1st Bb TRUMPET

2ND Bb TRUMPET

3RD Bb TRUMPET

4TH Bb TRUMPET

1ST TROMBONE

2ND TROMBONE

3RD TROMBONE

4TH TROMBONE

GIUITAR

PIANO

BASS

PERCUSSION

DRUMS

HARMON MUTE

MUTIATED

MIDI PIANO

BONGOS

OPEN

FILL

1 2 3 4 5 6 7 8

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ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TPT. 1

TPT. 2

TPT. 3

TPT. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

QTR.

PNO.

BASS

PERC.

DRUMS

9 10 11 12 13 14 15 16

NASTY COMP. E7(#9)

SOLO COMP. E7(#9)

BONGOS

FILL

FILL

FILL

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PNO.

BASS

PERC.

DRUMS

17 18 19 20 21 22 23 24

514.

21

22

23

24

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CONDUCTOR

- 4 - (29)

PLAY THAT FUNKY MUSIC

This musical score is for the song "Play That Funky Music" and is arranged for a large ensemble. It includes the following parts:

- Vocalists:** ALTO 1, ALTO 2, TENOR 1, TENOR 2, SARI. (Soprano)
- Trumpets:** TPT. 1, TPT. 2, TPT. 3, TPT. 4
- Trombones:** TBN. 1, TBN. 2, TBN. 3, TBN. 4
- Instrumentalists:** GTR. (Guitar), PNO. (Piano), BASS, PERC. (Percussion), DRUMS

The score is written in 4/4 time with a key signature of three sharps (F#, C#, G#). It features a prominent funk groove with a driving bass line and a complex drum pattern. The vocal parts are primarily instrumental, with some melodic lines. A large red watermark "Legal Use Requires Purchase" is overlaid diagonally across the page.

25

26

27

28

29

30

31

32

CONDUCTOR

PLAY THAT FUNKY MUSIC

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PNO.

BASS

PERC.

DRUMS

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SONGOS

FILL

CONDUCTOR

PLAY THAT FUNKY MUSIC

41 -6-

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PNO.

BASS

PERC.

DRUMS

COWBELL

CONGAS

ALL

41 42 43 44 45 46 47 48



CONDUCTOR

PLAY THAT FUNKY MUSIC

52

D7 FILL

C#7

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PNO.

BASS

PERC.

DRUMS

49

50

51

52

53

54

55

56

CONSBELL

CONGAS

FILL

SIM.

CONDUCTOR

C#7

60

- 8 -  
C#7

PLAY THAT FUNKY MUSIC

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PNO.

BASS

PERC.

DRUMS

57 58 59 60 61 62 63 64 65

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CONDUCTOR

PLAY THAT FUNKY MUSIC

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PNO.

BASS

PERC.

DRUMS

66

67

68

69

70

71

72

73

CONDUCTOR

70

E7 F#7(#9) B7(#9) E7 A#19/D B7(#9) E7 G9

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR. E13 E7 F7 F#7 G7 A7(#9) D7(#9) G7 E#m7/c D7(#9) G7 B9

PNO. E13 E7 F7 F#7 G7 A7(#9) D7(#9) G7 E#m7/c D7(#9) G7 B9

SASS

PERC. COMBELL CONGAS

DRUMS

74 75 76 77 78 79 80 81

80  
E7

A9

E7

D7sus4

F7(#9)

B7(#9)

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TPR. 1

TPR. 2

TPR. 3

TPR. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PNO.

BASS

PERC.

DRUMS

82

83

84

85

86

87

88

89

MUTED G7

G7

F7sus4

A7(#9)

D7(#9)

SHAKER

BONGOS

FILL

FILL

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CONDUCTOR

PLAY THAT FUNKY MUSIC

ALTO 1 E7 E7 D7sus4 F#7(#9) B7(#9) 94 E7 E7 D7sus4 F#7(#9) B7(#9)

ALTO 2

TENOR 1

TENOR 2

SARI.

TPT. 1

TPT. 2

TPT. 3

TPT. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR. G7 F7sus4 A7(#9) D7(#9) G7 F7sus4 A7(#9) D7(#9)

PNO. G7 F7sus4 A7(#9) D7(#9) G7 F7sus4 A7(#9) D7(#9)

BASS

PERC.

DRUMS

90 91 92 93 94 95 96 97

CONDUCTOR

E7 D7sus4 F#7(#9) B7(#9) E7  
 ALTO 1  
 ALTO 2  
 TENOR 1  
 TENOR 2  
 BARI.  
 TRP. 1  
 TRP. 2  
 TRP. 3  
 TRP. 4  
 TBN. 1  
 TBN. 2  
 TBN. 3  
 TBN. 4  
 GTR. G7 F7sus4 A7(#9) D7(#9) G9  
 PNO. G7 F7sus4 A7(#9) D7(#9) G7 G7 A7  
 BASS  
 PERC. CONGAS  
 DRUMS

98 99 100 101 102 103 104 105

106

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GRE.

PNO.

BASS

PERC.

DRUMS

106 107 108 109 110 111 112 113 114

8va(b)

87 87 E7 F7 F#13/Bb D7(#9) D9(b9)

E7 F7 F#13/Bb D7(#9) D9(b9)

FILL

FILL



CONDUCTOR

PLAY THAT FUNKY MUSIC

115 *FILLS (START SPARSE AND BUILD)* E7 D7sus4 F#7(9) 87(9) E7 E7 D7sus4 F#7(9) 87(9)

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR. G9 A7(9) D7(9) G9 A7(9) D7(9)

PNO.

BASS

PERC. *BONGOS FUNKY*

DRUMS *FUNKY*

115 116 117 118 119 120 121 122



CONDUCTOR

PLAY THAT FUNKY MUSIC

123 E7 E7 D7sus4 C#7(F#3) B7(F#3) E7 E7 D7sus4 C#7(F#3) B7(F#3)

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR. *cease.* G9 A7(F#3) D7(F#3) G9 G7 A7(F#3) D7(F#3)

PNO. *cease.* G7 F7 G7 G7 G7 A7(F#3) D7(F#3) G7 F7 G7 G7 G7 A7(F#3) D7(F#3)

BASS *cease.*

PERC. *cease.*

DRUMS *cease.*

123

124

125

126

127

128

129

130

CONDUCTOR

131

- 17 -  
E7 SLOW FREELY

PLAY THAT FUNKY MUSIC

FINE

Musical score for various instruments including Alto 1, Alto 2, Tenor 1, Tenor 2, Bari., Tpt. 1-4, Tbn. 1-4, Gtr., Pno., Bass, Perc., and Drums. The score includes musical notation, dynamics, and performance instructions.

131

132

133

134

135

136

137



SOFTER FILLS

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TPT. 1

TPT. 2

TPT. 3

TPT. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PNO.

BASS

PERC.

DRUMS

HARMON MUTE

HARMON MUTE

HARMON MUTE

HARMON MUTE

SHAKER

BONGOS

SPORADIC FILLS

138 139 140 141 142 143 144 145



CONDUCTOR

146 G7

Musical score for various instruments including Alto 1, Alto 2, Tenor 1, Tenor 2, Bari., Tpt. 1-4, Tbn. 1-4, Gtr., Pno., Bass, Perc., and Drums. The score includes performance instructions such as "2ND TIME ONLY", "1ST TIME ONLY", "OPEN", "FILLS", "SHAKER", and "BONGOS".

146 147 148 149 150 151 152 153



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