ACCENT on ACHIEVEMENT Band Series

One-Hit Wonders

By Mark Williams

INSTRUMENTATION

- 1 Conductor Score
- 10 Flute
- 2 Oboe
- 1 Bassoon
- 6 1st B^J Clarinet
- 6 2nd B Clarinet
- 1 E Alto Clarinet
- 2 B^b Bass Clarinet
 - E Alto Saxophone
- 2 B^J Tenor Saxophone
- 1 E Baritone Saxophone
- 4 1st By Trumpet
- 4 2nd Borrumpet
- 2 FHorn
 - Trombone (Baritone B.C.)
- 2 Baritone T.C.
- 2 Tuba
- Percussion 3–13 players:
 - 6 Percussion (Snare Drum, Bass Drum, Woodblock, Tambourine, Suspended Cymbal, Bicycle Horn, Claves, Triangle, Tom-Tom, Ratchet, Bells, Chimes,
 - Xylophone or Substitutions)
 - 1 Piano Accompaniment



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One-Hit Wonders

CONDUCTOR Duration - 1:30 or less

Mark Williams



*The percussion instruments should be placed in front of the band. Players line up in a single file off to the side, then when the music starts the first player moves quickly into position and plays the first note. Immediately upon playing the note, the second player moves into position and the first player moves to the end of the line. Each note is played by the next available player in line, until the last note which is played by all players on as many instruments as possible. In the absence of any of these instruments, other instruments (or noise-makers) may be substituted as desired. Improvise!

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*When performing with smaller numbers of percussionists, have as many players as possible play 2 instruments at the same time on this final note AND/OR have some of the wind players rush to the front beginning in bar 46 to play the remaining instruments.

