

PROFESSOR WIGSTEIN'S AMAZING MELODY MACHINE

By Richard Meyer

INSTRUMENTATION

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|---|---|
| Conductor Score | 1 |
| Violin I | 8 |
| Violin II | 8 |
| Viola | 5 |
| Cello | 5 |
| String Bass | 5 |
| Percussion (Ratchet, Desk-clerk Bell, Crash Cymbals) | 2 |

PROFESSOR WIGSTEIN'S AMAZING MELODY MACHINE

This fun and original piece for string orchestra is a great introduction to the technique of "tone painting" for the student orchestra. It depicts inventor Professor Wigstein's proud creation, a machine that plays some of the world's most famous melodies. The introduction portrays the ceremonious (and rather pompous) unveiling of the amazing machine. With four turns of its crank, the machine comes to life, grinding and churning as it prepares to produce a melody. "Ode to Joy" is heard, played pizzicato by the entire orchestra, and appropriately accompanied by generic "machine" sounds (ratchet and bell). Soon, the machine winds down, and the melody comes to a halt. Once again, the machine is cranked, and begins working at another tune; "Eine Kleine Nachtmusik" is heard. The machine winds down again, only to be cranked up a third time. The melody to Offenbach's "Can-Can" emerges. Midway through the tune, however, something goes wrong with the machine. Fragments of all three melodies are heard (in a variety of clashing keys) as the machine goes out of control, eventually exploding. A few hisses, and some dying moans are emitted. Finally, Chopin's "Funeral March" is heard as the machine plays its own death knoll, dying with a final soft hiss.

Professor Wigstein's Amazing Melody Machine

CONDUCTOR SCORE

Duration - 4:20

Richard Meyer

Pompously (♩ = 100)

Violins I

Violins II

Viola

Cello

String Bass

Percussion
(Ratchet, Desk-clerk
Bell, Crash Cymbals)

This system of the musical score for 'Pompously' (♩ = 100) features five staves. The Violins I and II staves begin with a forte (f) dynamic and play a melody with triplets and a final ritardando (rit.) with a fermata. The Viola, Cello, and String Bass staves are mostly silent, with the Cello and String Bass having a few notes in the third measure marked with a forte (f) dynamic. The Percussion staff is also silent. A large red watermark 'Preview Requires Purchase' is overlaid diagonally across the score.

6 Pesante, alla machine (♩ = 104)

Vlins. I

Vlins. II

Vla.

Cello

Str. Bass

Perc.

Ratchet

This system of the musical score for 'Pesante, alla machine' (♩ = 104) features five staves. The Violins I and II staves are mostly silent, with a few notes in the first measure. The Viola, Cello, and String Bass staves play a melody with a forte (f) dynamic and a marcato (f marcato) marking. The Percussion staff plays a rhythmic pattern on the Ratchet, marked with a forte (f) dynamic. A large red watermark 'Preview Requires Purchase' is overlaid diagonally across the score.

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10 11 12 13

Vlns. I

Vlns. II *div.* *f*

Vla.

Cello

Str. Bass *simile*

Perc. *f*

14 15 16 17

Vlns. I *sub. p*

Vlns. II

Vla.

Cello *sub. p*

Str. Bass

Perc.

18 19 20 21 **Faster** (♩ = 120)

Vlns. I *pizz.* *mp*

Vlns. II *pizz.* *mp*

Vla. *pizz.* *mp*

Cello *pizz.* *mp*

Str. Bass *pizz.* *mp*

Perc. *f* *mp*

p *f*

tr(b)

Bell

22 23 24 25 26

Vlns. I

Vlns. II

Vla.

Cello

Str. Bass

Perc. *mp*

27 28 29 30 31

I Vlns.

II Vlns.

Vla.

Cello

Str. Bass

Perc.

32 33 *molto rit.* 34 35 36

I Vlns.

II Vlns.

Vla.

Cello

Str. Bass

Perc.

Pesante (♩ = 104)38 

37 39 40 41 **arco**

Vlns. I II

Vla.

Cello

Str. Bass

Perc. (Ratchet)

f

f marc.

f

f

42 43 44 45

Vlns. I II

Vla.

Cello

Str. Bass

Perc.

arco

f

div.

simile

To Coda

50 Faster (♩ = 120)
pizz.

46 47 48 49

Vlns. I *sub. p* *f* *mp*

Vlns. II *p* *f* *mp*

Vla. *p* *f* *mp*

Cello *sub. p* *f* *mp*

Str. Bass *p* *f* *mp*

Perc. *f*

51 52 53 54 55

Vlns. I *mp*

Vlns. II *mp*

Vla. *mp*

Cello *mp*

Str. Bass *mp*

Perc. *mp*

56 57 58 59 60

I Vlns.

II Vlns.

Vla.

Cello

Str. Bass

Perc.

61 62 63 64 *molto rit.* 65

I Vlns.

II Vlns.

Vla.

Cello

Str. Bass

Perc.

D. S. al Coda

Coda

Faster (♩ = 120)

66 67 68

Vlns. I

Vlns. II

Vla.

Cello

Str. Bass

Perc.

69 70

pizz. *mp*

71 72 73 74 75

Vlns. I

Vlns. II

Vla.

Cello

Str. Bass

Perc.

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76

(pizz.) 77 78 79 80

Vlns. I arco \square *mp marc.* *mf* arco \square *mf marc.*

Vla. ϕ snap pizz. *ff* *arco div.* \square *mp* *sim.*

Cello ϕ snap pizz. *ff* *arco* \square *mp* *sim.*

Str. Bass ϕ snap pizz. *ff* *arco* \square *mp* *sim.*

Perc. *ff* *mf*

81 82 83 84 85

Vlns. I *mf marc.* *molto cresc.*

Vlns. II *molto cresc.*

Vla. *molto cresc.*

Cello *molto cresc.*

Str. Bass *molto cresc.*

Perc. *mf*

86 87 88 89 90

Vlns. I *ff* *f* *ff* *f*

Vlns. II *ff* *f* *ff* *f*

Vla. *ff* *f* *ff* *f*

Cello *ff* *f* *ff* *f*

Str. Bass *ff* *f* *ff* *f*

Perc. *ff* *f* *ff* *f*

91 92 93 94 95

Vlns. I *p* *sempre tremolo e cresc.* *ff* "SSSS..." *p*

Vlns. II *p* *sempre tremolo e cresc.* *ff* "SSSS..." *p*

Vla. *p* *sempre tremolo e cresc.* *ff* *div.* "SSSS..." *p*

Cello *p* *molto cresc.* *ff* *pp*

Str. Bass *p* *molto cresc.* *ff* *pp*

Perc. Ratchet *ff* Crash Cymbals *fff* let ring "SSSS..." *p*

95 Slow (♩ = 76)

99 Funebre (♩ = 72)

96 97 98 99 100

Vlns. I "SSSS..." "SSSS..." *p* pizz. *p* pizz.

Vlns. II "SSSS..." "SSSS..." *p* pizz. *p* pizz.

Vla. "SSSS..." "SSSS..." *p* pizz. *p* pizz.

Cello "SSSS..." "SSSS..." *p* pizz. *p* pizz.

Str. Bass "SSSS..." "SSSS..." *p* pizz. *p* pizz.

Perc. "SSSS..." "SSSS..." *p* pizz. *p* pizz.

101 102 103 104 105

Vlns. I "SSSS..." *mp* *p* *div. arco* *p* *SSSS...*

Vlns. II "SSSS..." *mp* *p* *div. arco* *p* *SSSS...*

Vla. "SSSS..." *mp* *p* *div. arco* *p* *SSSS...*

Cello "SSSS..." *mp* *p* *div. arco* *p* *SSSS...*

Str. Bass "SSSS..." *mp* *p* *div. arco* *p* *SSSS...*

Perc. Ratchet (crank slowly, as if broken) Bell *p* *SSSS...*