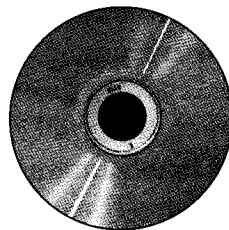
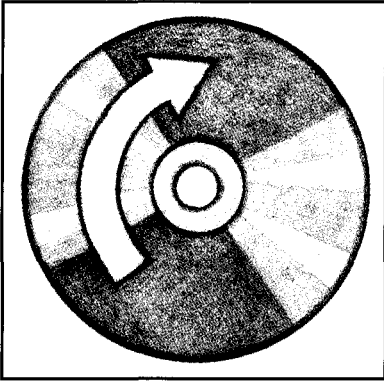


The Digital DJ Book

Some General DJ Terms	4	Digital DJs Only	30
Introduction by Gerald Webb	5	The Rebeat	30
The Gear	7	Looping	31
DJ CD Players	8	CD Drum Machine	31
Mixers	9	Digital Remixing	32
Headphones	11	DJ Advances	33
Speakers	11	Reading Music	33
Cables and Connectors	11	DJ Notation	34
Your CDs	12	Rests and Holds	34
Digital DJ Basics	13	Triplets	35
Cueing Up	14	Advanced Scratches	36
Pitch and Tempo Control	14	The Tear	36
Cross-Fader	14	The Transform	38
Volume Knobs	15	The Crab	40
Headphone Cue	15	Beat Chops	41
Music Theory 101	16	Classic Drum Beats	43
Beats	16	Using Your DJ Skills	44
Downbeats	16	Index	47
Measures	17		
Verses and Choruses	17	The Digital DJ CDs	
Breaks	17	The two CDs are identical and contain	
Intent	18	the following tracks:	
Beat-Match Mixing	19	1 Beat Down (88 bpm)	3:10
The Basic Beat-Match	20	2 Kick It Along (100)	2:36
Using Headphones	21	3 Midnight Coffee (116)	4:10
Mixing the Beat-Match	22	4 Glowstick (118)	3:46
Mixing Alternatives	22	5 Scratch Bank One	0:17
Basic Remixing	24	6 DJ WWW Choice	0:16
Digital Memory Remixes	24	7 Sound Effects	0:07
Basic Scratches	25	8 Got Skills Samples	0:06
The Baby Scratch	26	9 CD Samples	0:13
The Forward Scratch	27	10 1k Tone	0:11
The Stab Scratch	27	11 Scratch Demo	1:53
The Reverse Scratch	28		
The Chirp Scratch	29		



When you see this CD icon, specific tracks are being recommended for the corresponding lesson.

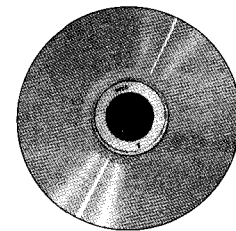


THE FORWARD SCRATCH

The forward scratch is similar to the baby scratch except you want to hear only the push, the forward part of the scratch. Now you will need to get your mixer hand involved to cut out the pull-back of the platter. You can also use the forward scratch to simply play a sound in real time. As time goes on, you can combine the forwards to include both scratches and real-time sounds.

1. Play a beat or a tune on one of your players and move the cross-fader all the way over so you hear the music loud and clear.
2. On the other player, put on a CD with a good scratching sound and use your headphones to cue up a desired sound.
3. Put the scratch CD player in the scratch mode, put your hand on the platter to keep the CD from spinning, and push play.
4. Slide the cross-fader to the middle position and at the same time push the platter forward into the cued-up sound.
5. Hold the platter when you reach the end of the forward sound.
6. Slide the cross-fader back to the beat side and pull the platter back to the beginning of the sound. You shouldn't hear any of the pull-back sound.
7. Slide the cross-fader back to the middle and continue with your forward scratches.

To play the forward sound in real time, simply let go of the platter instead of pushing it forward, and then put your hand back down to stop it when the sound is over.



left CD - track 1
right CD - track 6
("fresh")

THE STAB

The stab scratch is essentially the same push movement as the forward scratch except you move the CD platter and cross-fader with much quicker, stab-like movement.