

# GAVOTTE FOR PERCUSSION

for 5 Players

by ACTON OSTLING

Conductor Score

Snare Drum, Bass Drum, Triangle, Cymbals (Tambourine),  
Bells (Optional), Timpani (Optional)

# Gavotte For Percussion

## Score

## Percussion Ensemble

Separate parts are printed for each instrument. BELLS and TIMPANI parts are optional; either, or both, may be omitted -- the Ensemble is complete without these parts.

ACTON OSTLING

Allegretto (♩=126)

BELLS  
TIMPANI  
(optional prts.)  
(Use two players)

TRIANGLE  
CYMBALS (Tambourine)

SNARE DRUM  
BASS DRUM

Bells

*mf*

Strike 2 cymbals  
*mf*

*mf*

This system contains three staves. The top staff is for Bells, the middle for Triangle and Cymbals, and the bottom for Snare and Bass Drums. The music is in 3/4 time with a key signature of one sharp (F#). The first staff begins with a treble clef and a *mf* dynamic. The second staff begins with a bass clef and a *mf* dynamic. The third staff begins with a bass clef and a *mf* dynamic. A red watermark 'Preview Use Requires Purchase' is overlaid on the page.

Timp. **A**

Bells **B**

*mf*

*p*

*p*

Tap cym. with S.D. stick

2nd time only - play on rim

*p*

2nd time only - Strike rim with handle of B.D. beater.

This system contains three staves. The top staff is for Timpani (Timp.), the middle for Bells, and the bottom for Snare and Bass Drums. The top staff begins with a bass clef and a *mf* dynamic. The middle staff begins with a treble clef and a *p* dynamic. The bottom staff begins with a bass clef and a *p* dynamic. A red watermark 'Preview Use Requires Purchase' is overlaid on the page.

Timp. **C**

*mf*

On drum - both times

*mf*

On drum - both times

This system contains three staves. The top staff is for Timpani (Timp.), the middle for Triangle and Cymbals, and the bottom for Snare and Bass Drums. The top staff begins with a treble clef and a *mf* dynamic. The middle staff begins with a bass clef and a *mf* dynamic. The bottom staff begins with a bass clef and a *mf* dynamic. A red watermark 'Preview Use Requires Purchase' is overlaid on the page.

Score

Bells **D**

*p*

*p* Tap with S.D. stick

*p* 2nd time only - on rim

*p* 2nd time only - on rim

Detailed description: This system contains measures 1 through 4. The top staff is for Bells (marked **D**) with a dynamic of *p*. The middle staff is for Snare Drum (S.D.) with a dynamic of *p* and the instruction 'Tap with S.D. stick'. The bottom staff is for Bass Drum with a dynamic of *p* and the instruction '2nd time only - on rim' appearing twice.

Timp. **E** Bells Timp. **F**

*p* (roll) *mf* *p*

Cym. player get tambourine ready. (Tambourine) (shake) *mf* Play 1st time only Play 2nd time only - on rim

On drum *mf* *p*

Detailed description: This system contains measures 5 through 8. Measure 5 has Timpans (Timp.) **E** with a dynamic of *p*. Measure 6 has Bells with a dynamic of *mf* and the instruction '(roll)'. Measure 7 has Timpans (Timp.) **F** with a dynamic of *p*. The Snare Drum part in measure 6 has a dynamic of *mf* and the instruction '(Tambourine) (shake)'. The Bass Drum part in measure 6 has a dynamic of *mf* and the instruction 'Play 1st time only'. The Snare Drum part in measure 7 has a dynamic of *mf* and the instruction 'Play 2nd time only - on rim'. The Bass Drum part in measure 7 has a dynamic of *p*.

Bells **G**

*mf* *mf* *mf* *mf*

Tambourine player get cyms. ready. 2nd time through

(Both times) *mf* 1st time only 2nd time only - on rim

Strike 2 cymbals *pp* very soft roll *mf*

Detailed description: This system contains measures 9 through 12. Measure 9 has Bells **G** with a dynamic of *mf*. The Snare Drum part in measure 9 has a dynamic of *mf* and the instruction 'Tambourine player get cyms. ready. 2nd time through'. The Bass Drum part in measure 9 has a dynamic of *mf* and the instruction '(Both times)'. The Snare Drum part in measure 10 has a dynamic of *mf* and the instruction '1st time only'. The Bass Drum part in measure 10 has a dynamic of *mf* and the instruction '2nd time only - on rim'. Measure 11 has Bells with a dynamic of *mf* and the instruction 'Strike 2 cymbals'. The Snare Drum part in measure 11 has a dynamic of *pp* and the instruction 'very soft roll'. The Bass Drum part in measure 11 has a dynamic of *mf*.

Timp. **H** Bells

*mf* *p* *p*

Detailed description: This system contains measures 13 through 16. Measure 13 has Timpans (Timp.) **H** with a dynamic of *mf*. Measure 14 has Bells with a dynamic of *p*. The Snare Drum part in measure 14 has a dynamic of *p*. Measure 15 has Bells with a dynamic of *p*. The Snare Drum part in measure 15 has a dynamic of *p*. Measure 16 has Bells with a dynamic of *p*. The Snare Drum part in measure 16 has a dynamic of *p*.

I

Timp. J

mf

Tap with S.D. stick  
p

p p mf

Bells K

p

p Tap with S.D. stick

p p

Slower Timp. L

mf

mf 2 cymbals

mf

Bells M

p

p Tap cym. with S.D. stick

Stick beats

p

Timp.

f

On drum 2 cymbals

f

Bells

pp

pp

Stick beats

pp